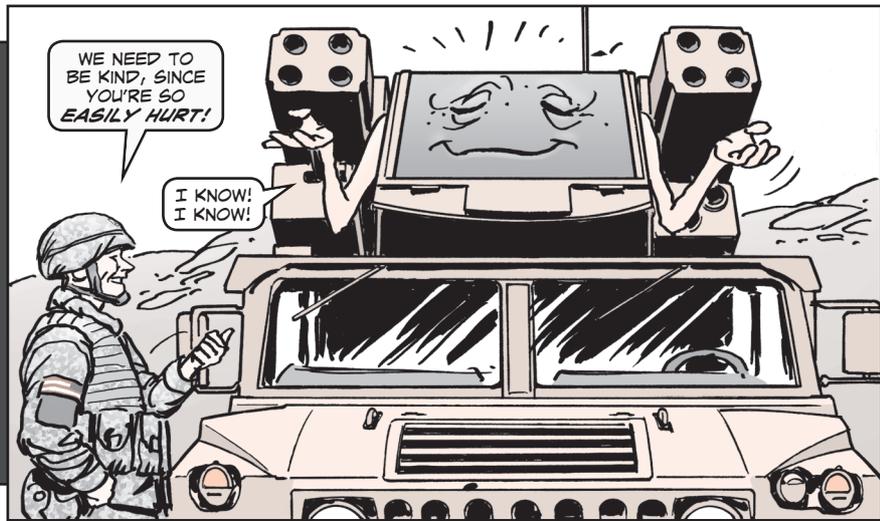
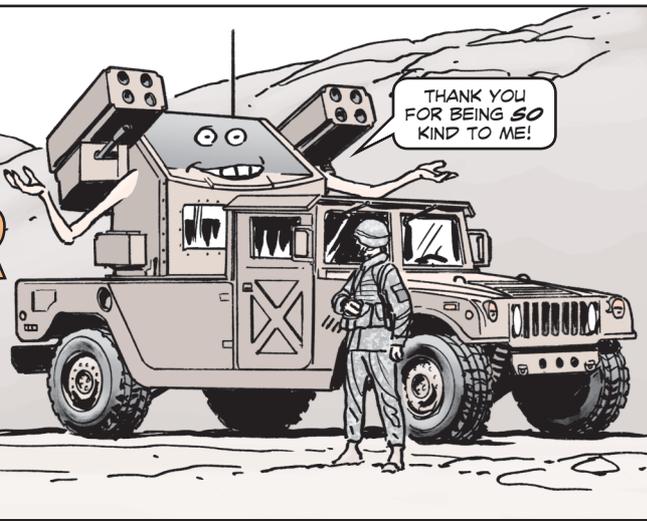
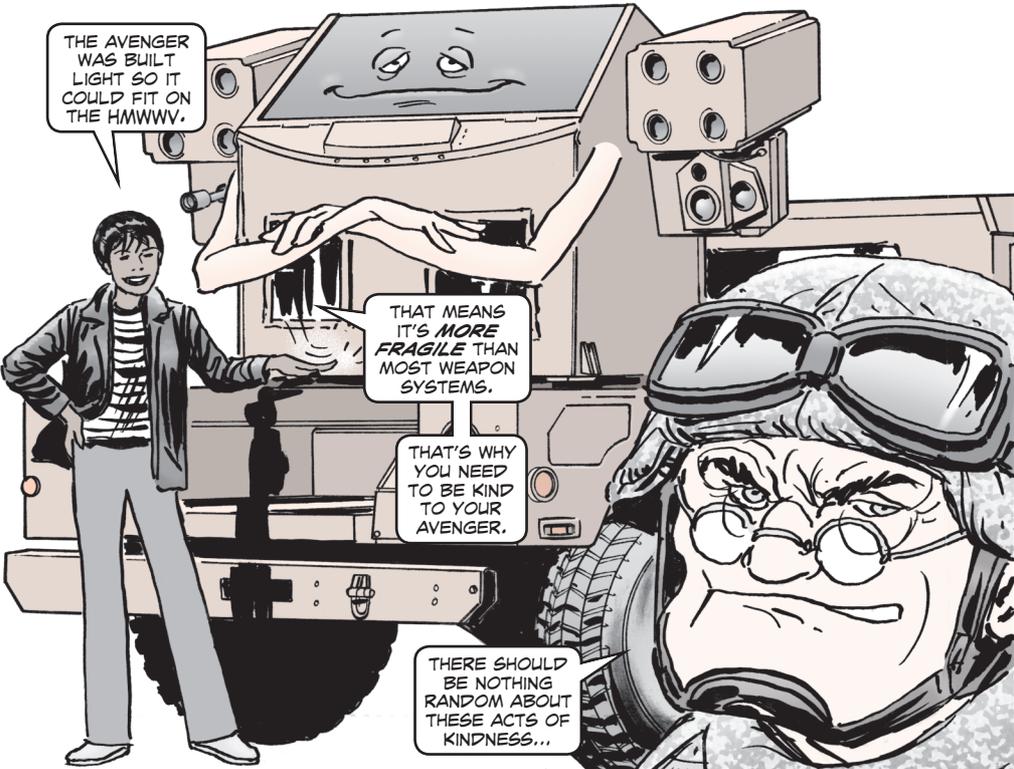


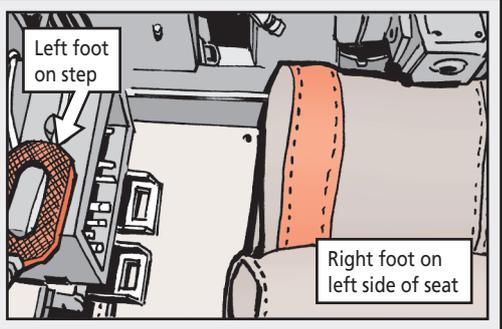
# BE KIND TO YOUR AVENGER



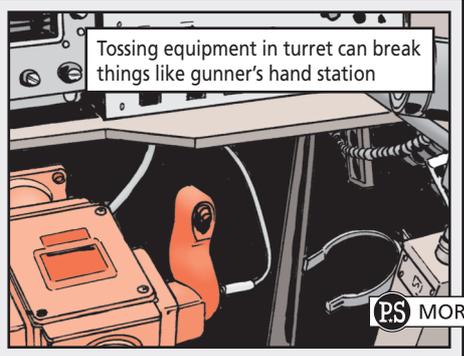
THE AVENGER WAS BUILT LIGHT SO IT COULD FIT ON THE HMMVV.



**Watch your feet.** Lots of gunner's hand stations have to be replaced because gunners don't watch their feet when they climb in and out of the turret. Climb into the turret by putting your left foot on the step on the left side of the turret and then your right foot on the left side of the seat. Climb out by reversing that.

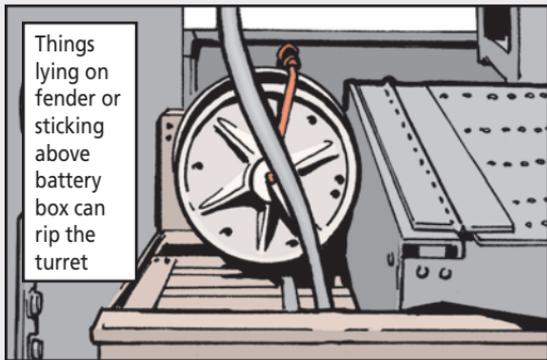


**Don't toss stuff in the turret.** That can break the sight's mount or gunner's hand station switches, and even poke a hole in the turret floor. The less you put in the turret, the better. Duffle bags and rifles can bounce around and break items like the sight mount. If you leave your helmet sitting on the torque tube behind the seat, it can rip the sight mount out of the wall when the Avenger's elevated.

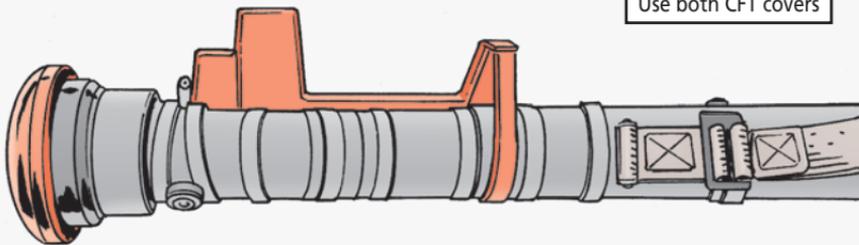


**Secure the ropes for the antennas after you raise the antennas.** If the ropes dangle from the antennas, their metal parts can bang against the turret and gouge its walls.

**Keep stuff off the fenders and don't leave stuff sticking up from the truck bed.** The turret clears the fenders by only 1 1/2 inches. If you leave a tool on the fender, it can rip a hole in the turret's bottom when you traverse. Same thing happens if something like a cable reel is left sitting up beside the battery box.



**Use the covers for the captive flight trainer (CFT).** If you don't use the gun port and seeker covers, the IR glass, the gas port and automate connector can be damaged.



**Tie off the remote control unit's (RCU) W80 cable to the RCU brackets.** That prevents the cable from being jerked out when you remove the RCU from the truck. It's also a good idea to take the cable out of the truck before you take out the RCU. That makes it easier to remove the RCU without damaging the cable.

