

MLRS...

No Idle GDU Help

BEEEEEE BEEEBEEEE

BEEP BEEP BEEP

UH-OH! THERE GOES MY GDU ALARM AND IT'S ONLY BEEN 15 MINUTES!

SOMEBODY NEEDS TO GET MY BATTERIES CHECKED!

Dear Half-Mast,

If we have to shut down the gunner's display unit (GDU) because the MLRS launcher is not running, it takes us at least 10 minutes to power the GDU back up. Is it a good idea to use a small generator to keep the GDU powered up?

SSG A.H.

Dear Staff Sergeant A.H.,

You shouldn't need a generator for the GDU. If your launcher batteries are in good shape, it shouldn't take 10 minutes to power up the GDU. If it's taking that long, get your repairman to check out the batteries. You probably need some replaced.

Normally, you shouldn't run the GDU longer than 30 minutes with the launcher off. The GDU should give you an alarm when the 30 minutes is up. If the alarm is going off sooner, that's also a sign the batteries should be checked.

Half-Mast

TOW TEST EQUIPMENT OBSOLETE

The basic TOW missile equipment that was fielded in the 1980s with the Bradley has been replaced by the TOW 2 system.

As a result, all basic TOW test equipment is obsolete and should be turned in. See Figs 1, 47, and 63 in TM 9-4935-474-24P-1 for pictures of the equipment.

These are the items TOW repairmen should look for:

Item	LIN	NSN 4935-01-	PN
Alignment breakout box	B12701	107-7619	13143607
Support equipment basic sight assembly	S61627	108-2968	13143606
AN/TSM-154 guided missile system test set	T29881	108-0442	13143602
AN/TSM-154 guided missile system test set	T29881	355-1331	13314320

Do not demil this equipment or send it to DRMO. Contact AMCOM's Jenice Rozier at DSN 746-0606, (256) 876-0606, or email jenice.rozier@us.army.mil for disposition instructions.