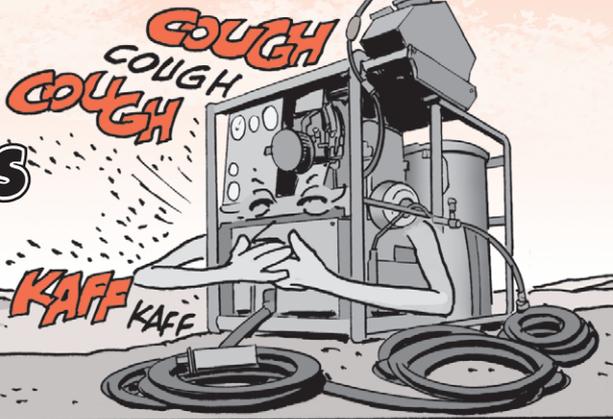


M17A3,  
A/E32U-8  
Decons...

# PM Weapons for the Desert



THIS SAND IS  
**KILLING ME.**  
MY AIR FILTER  
IS WORTHLESS  
OUT HERE.



GOOD NEWS, MR.  
DECON. THERE ARE  
NEW FILTERS AND  
WATER ASSEMBLY  
CAPS SPECIALLY  
MADE FOR THE  
DESERT.

THE FINE SAND OF  
SOUTHWEST ASIA HAS  
DAMAGED M17A3 AND  
A/E32U-8 DECONS  
BECAUSE THEIR AIR  
FILTERS AND WATER  
HOSE FITTING CAPS  
COULDN'T SEAL  
IT OUT.

THAT'S NO LONGER  
A PROBLEM THANKS  
TO THE NEW AIR  
FILTERS AND CAPS  
NOW AVAILABLE.



IF YOU'RE IN THE DESERT OR SCHEDULED TO  
GO THERE, ORDER THESE ITEMS...

## M17A3

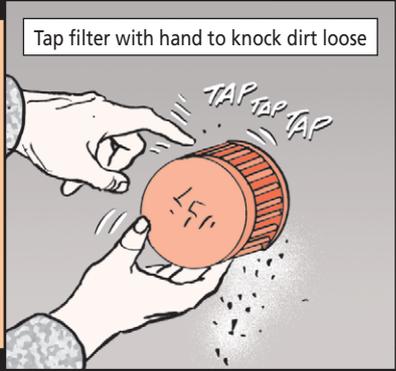
- air filter, NSN 2940-01-529-8953
- inlet cap, NSN 4730-00-485-5055
- outlet cap, NSN 4730-00-929-0791

## A/E32U-8

- air filter, NSN 2940-01-529-8953
- inlet cap, NSN 4730-00-485-5055

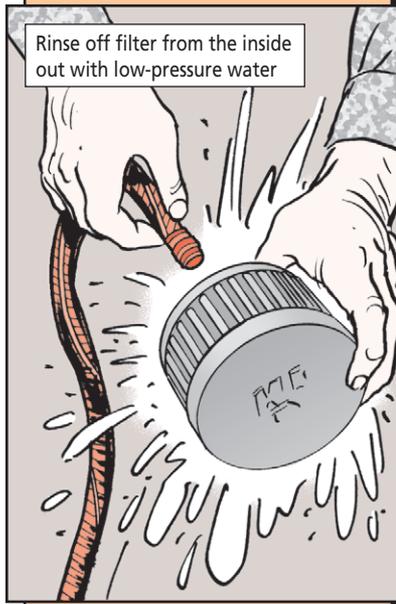
THERE IS NO DESERT  
OUTLET CAP FOR THE  
A/E32U-8.

To clean both filters, tap the filter element with your hand to knock dirt loose. Gently brush out the dirt with the soft bristle brush in your tool kit. Spray K&N air filter cleaner that's part of the cleaning kit, NSN 5895-01-512-0412, on the entire filter element and let it soak in for 10 minutes. Never use gas, caustic solvents, strong detergents, high-pressure water, or steam on the element. They damage the filter.



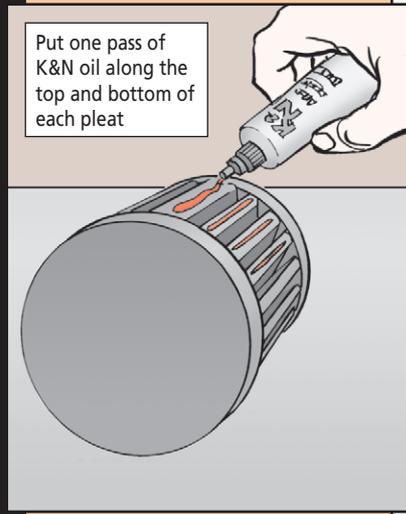
Tap filter with hand to knock dirt loose

Then rinse off the filter from the inside out with low-pressure water. Shake off excess water and let the filter air dry. Never use compressed air, an open flame, or a dryer. They damage the filter.



Rinse off filter from the inside out with low-pressure water

When the filter is dry, re-oil it with K&N air filter oil that's also part of the cleaning kit. Put one pass of oil along the bottom and top of each of the filter's pleats. Let the oil soak into the filter for 20 minutes. Apply more oil to any filter areas that are still white. Never use any other oils on the filter except in emergencies.



Put one pass of K&N oil along the top and bottom of each pleat