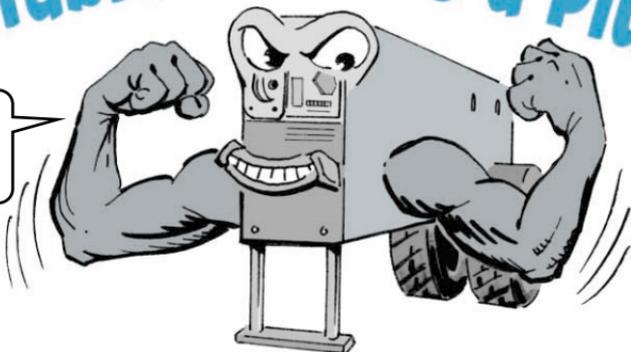


Portable Power's a Plus

NEED SOME
POWER?
I'M YOUR
GUY!



Dear Editor,

Anyone who's had to slave start a tank knows how tough it is to maneuver another vehicle close enough to perform the operation, especially within the close confines of a motor pool.

Not only is it time-consuming, but it usually takes two or three soldiers to do the job. And if there's one thing maintenance managers can't spare, it's personnel.

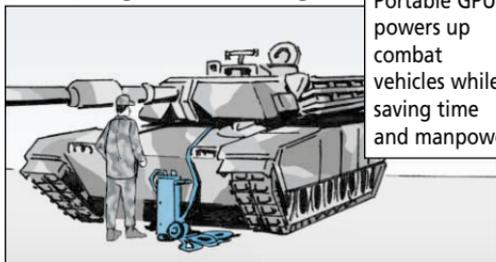
We've solved this problem by buying a ground power unit (GPU), NSN 6130-01-475-5321, for our motor pool. The GPU is a Class IX item, weighs only 56 pounds and is easy to move between vehicles. It'll restart several vehicles without having to be recharged.

The GPU recharges in about 75 minutes from a 110/220-volt or 240-volt outlet. You can recharge it in the field by leaving it hooked up to a running vehicle.

The GPU uses a dry-cell design, so there's no battery acid to handle.

With the GPU, a maintenance team in a small vehicle can make repairs to a disabled tank, re-start it and send it back into action without having another tank or recovery vehicle on site to provide power.

CW4 Gilbert Phifer
US Army Ordnance Center and School
Aberdeen Proving Ground, MD



Portable GPU powers up combat vehicles while saving time and manpower

From the desk of the Editor



We get a real charge out of that idea! The GPU works great with all combat, tactical and construction vehicles—anything that uses a 24-volt system.